

PROGRAMMING WITH NOTHING AN (BRIEF) INTRO TO THE λ -CALCULUS

A large blue whale is breaching the ocean surface, its massive body arched out of the water. It has a dark grey back and a white belly. The ocean is a deep teal color.

WHALE HELLO THERE

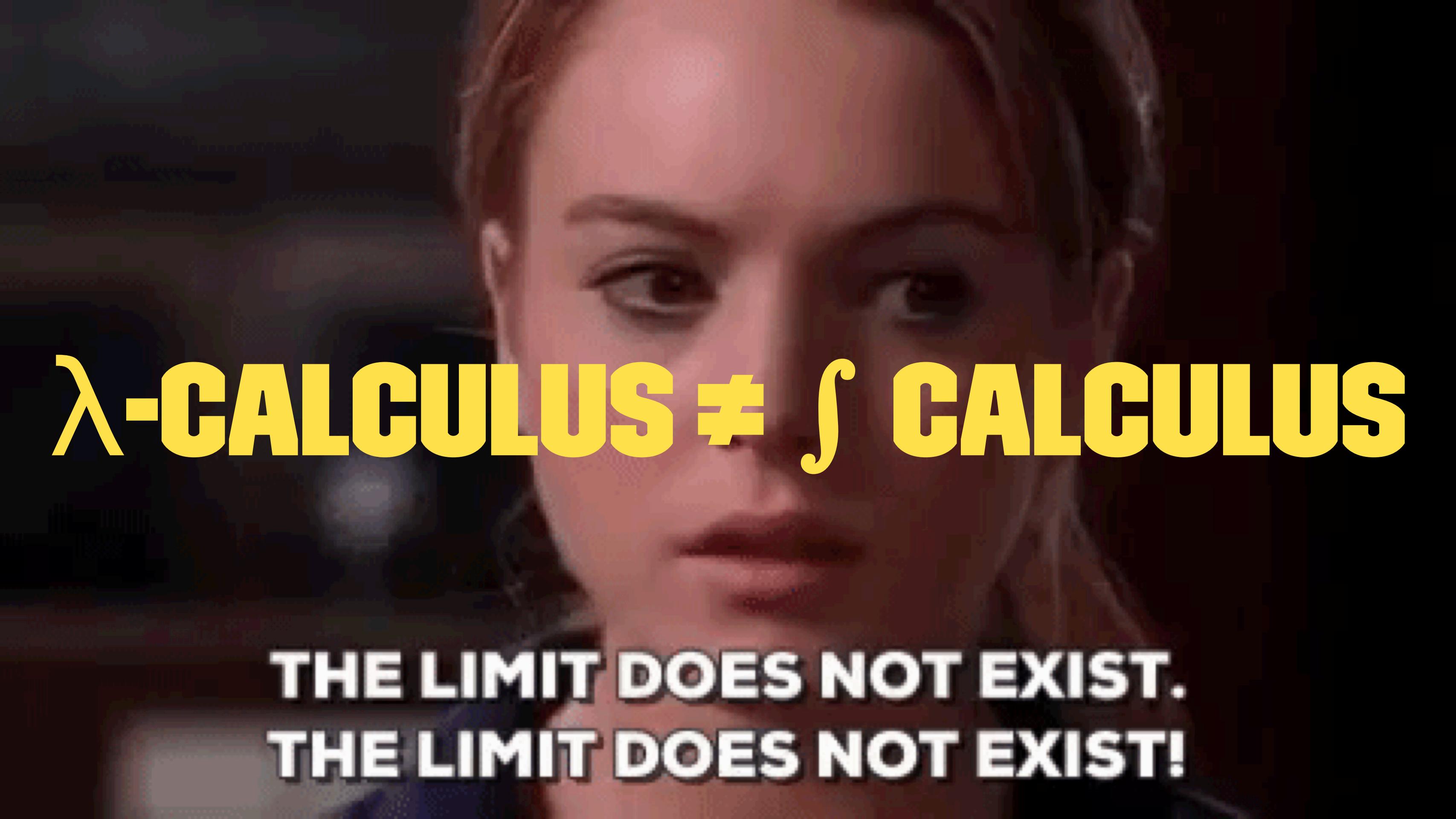
I'm Professor Michael Selsky

iOS Developer on MNE NextGen

@MichaelSelsky



λ -CALCULUS



λ -CALCULUS \neq \int CALCULUS

THE LIMIT DOES NOT EXIST.
THE LIMIT DOES NOT EXIST!

λ -CALCULUS

λ-CALCULUS

» Turing complete

λ-CALCULUS

- » Turing complete
- » Based entirely around functions

λ -CALCULUS

- » Turing complete
- » Based entirely around functions
- » Invented in the 1930s, before the Turing Machine

ALONZO CHURCH



ALONZO CHURCH

» Invented it to try to solve
the Entscheidungsproblem



ALONZO CHURCH

- » Invented it to try to solve the Entscheidungsproblem
- » Published a paper proving it to be impossible



While λ -calculus is really cool, it can be difficult to read so instead we'll use





DISCLAIMERS

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1. This is not software engineering advice

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4. This is a learning exercise and a game

DISCLAIMERS

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2. Don't do this in production
3. No seriously, I'll reject that PR
4. This is a learning exercise and a game
5. I am not an expert at this

A black and white photograph of a man with short hair, wearing a light-colored t-shirt. He is standing in a dense forest with tall trees. The lighting is dramatic, with strong shadows and highlights on his face and shirt.

GAME MEANS RULES

**THERE ARE CERTAIN RULES
ONE MUST ABIDE BY**

RULES

RULES

1. You can create functions

RULES

1. You can create functions
2. You can call functions

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3. Functions can only take one argument and return one value

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1. You can create functions
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4. Can't use the def keyword

RULES

1. You can create functions
2. You can call functions
3. Functions can only take one argument and return one value
4. Can't use the def keyword
5. That's it

THAT'S IT

```
def fact(n):  
    if n == 0:  
        return 1  
    else:  
        return n * fact(n-1)  
  
print(fact(6))
```

720

```
def fact(n):  
    if n == 0:  
        return 1  
    else:  
        return n * fact(n-1)  
  
print(fact(6))
```

```
ONE = 1

def fact(n):
    if n == 0:
        return ONE
    else:
        return n * fact(n-1)

print(fact(6))
```

```
ONE = 1
IS_ZERO = lambda x: x == 0

def fact(n):
    if IS_ZERO(n):
        return ONE
    else:
        return n * fact(n-1)

print(fact(6))
```

fst = $\lambda x. \lambda y. x$

snd = $\lambda x. \lambda y. y$

```
ONE = 1
IS_ZERO = lambda x: x == 0

def fact(n):
    if IS_ZERO(n):
        return ONE
    else:
        return n * fact(n-1)

print(fact(6))
```

```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
```

```
def fact(n):
    if IS_ZERO(n):
        return ONE
    else:
        return n * fact(SUB_1(n))
```

```
print(fact(6))
```

```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
MULT = lambda x, y: x * y

def fact(n):
    if IS_ZERO(n):
        return ONE
    else:
        return MULT(n, fact(SUB_1(n)))

print(fact(6))
```

720



```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
MULT = lambda x, y: x * y

def fact(n):
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```

```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
MULT = lambda x, y: x * y
IF = lambda cond, t_val, f_val: t_val if cond else f_val

def fact(n):
    return IF(IS_ZERO(n),
              ONE,
              MULT(n, fact(SUB_1(n)))))

print(fact(6))
```

(ନୀତି, ନୀତି) ॥



**RECURSION ERROR: MAXIMUM
RECURSION DEPTH EXCEEDED
IN COMPARISON**



```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
MULT = lambda x, y: x * y
IF = lambda cond, t_val, f_val: t_val if cond else f_val

def fact(n):
    return IF(IS_ZERO(n),
              ONE,
              MULT(n, fact(SUB_1(n)))))

print(fact(6))
```



But, we can fix this

BY THE WAY, WE HAVE TO FIX THAT

```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
MULT = lambda x, y: x * y
IF = lambda cond, t_func, f_func: t_func(None) if cond else f_func(None)

def fact(n):
    return IF(IS_ZERO(n),
              lambda _: ONE,
              lambda _: MULT(n, fact(SUB_1(n)))))

print(fact(6))
```

720



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```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
MULT = lambda x, y: x * y
IF = lambda cond, t_func, f_func: t_func(None) if cond else f_func(None)

def fact(n):
    return IF(IS_ZERO(n),
              lambda _: ONE,
              lambda _: MULT(n, fact(SUB_1(n)))))

print(fact(6))
```

**LET'S GET RID OF THAT
DEF**



```
fact = lambda n:  
    IF(IS_ZERO(n),  
        lambda _: ONE,  
        lambda _: MULT(n, fact(SUB_1(n))))  
  
print(fact(6))
```

Except we can't use a name in it's own definition.
That's just weird.

So we can just pass it in instead

```
fact = lambda fact, n:  
    IF(IS_ZERO(n),  
        lambda _: ONE,  
        lambda _: MULT(n, fact(fact, SUB_1(n))))  
  
print(fact(fact, 6))
```

```
fact = lambda myself, n:  
    IF(IS_ZERO(n),  
        lambda _: ONE,  
        lambda _: MULT(n, myself(myself, SUB_1(n))))  
  
print(fact(fact, 6))
```

REMEMBER RULE 3

RULE 3

FUNCTIONS CAN ONLY TAKE ONE ARGUMENT

```
MULT = lambda x, y: x * y
IF = lambda cond, t_func, f_func: t_func(None) if cond else f_func(None)
fact = lambda myself, n: ...
```

These take 2 or 3 arguments

But, we can fix this



HIGHER ORDER FUNCTIONS

Functions that take and/or return other functions

MAYA
+ **TH** **K**

$$\lim_{x\rightarrow \infty} f(x)$$

$$\int_a^bx^2dx$$

$$\sum_{n=1}^\infty 2^{-n}$$

FUNCTIONAL PROGRAMMING



```
[1, 2, 3, 4].map(square) # => [1, 4, 9, 16]
```

```
[1, 2, 3, 4].filter(isEven) # => [2, 4]
```

```
[1, 2, 3, 4].reduce(0, +) # => 10
```



CURRYING

SCHÖNFINKELISATION

“TECHNIQUE OF TRANSLATING THE EVALUATION OF A FUNCTION THAT TAKES MULTIPLE ARGUMENTS INTO EVALUATING A SEQUENCE OF FUNCTIONS, EACH WITH A SINGLE ARGUMENT.”

HASKELL CURRY



HASKELL CURRY

» Traced back to 1893



HASKELL CURRY

- » Traced back to 1893
- » Curry-Howard correspondence



```
add = lambda x, y = x + y  
add(2, 3) # => 5
```

```
add = lambda x: lambda y: x + y  
add(2)(3) # => 5
```

```
add2 = add(2)  
add2(6) # => 8
```

```
ONE = 1
IS_ZERO = lambda x: x == 0
SUB_1 = lambda x: x - 1
MULT = lambda x: lambda y: x * y
IF = lambda cond: lambda t_func: lambda f_func: t_func(None) if cond else f_func(None)

fact = lambda myself: lambda n:
    IF(
        IS_ZERO(n)
    )(lambda _: ONE
    )(lambda _: MULT(n)(myself(myself)(SUB_1(n)))
    )

print(fact(fact)(6))
```

**COOL, SO EVERYTHING IS A
FUNCTION**

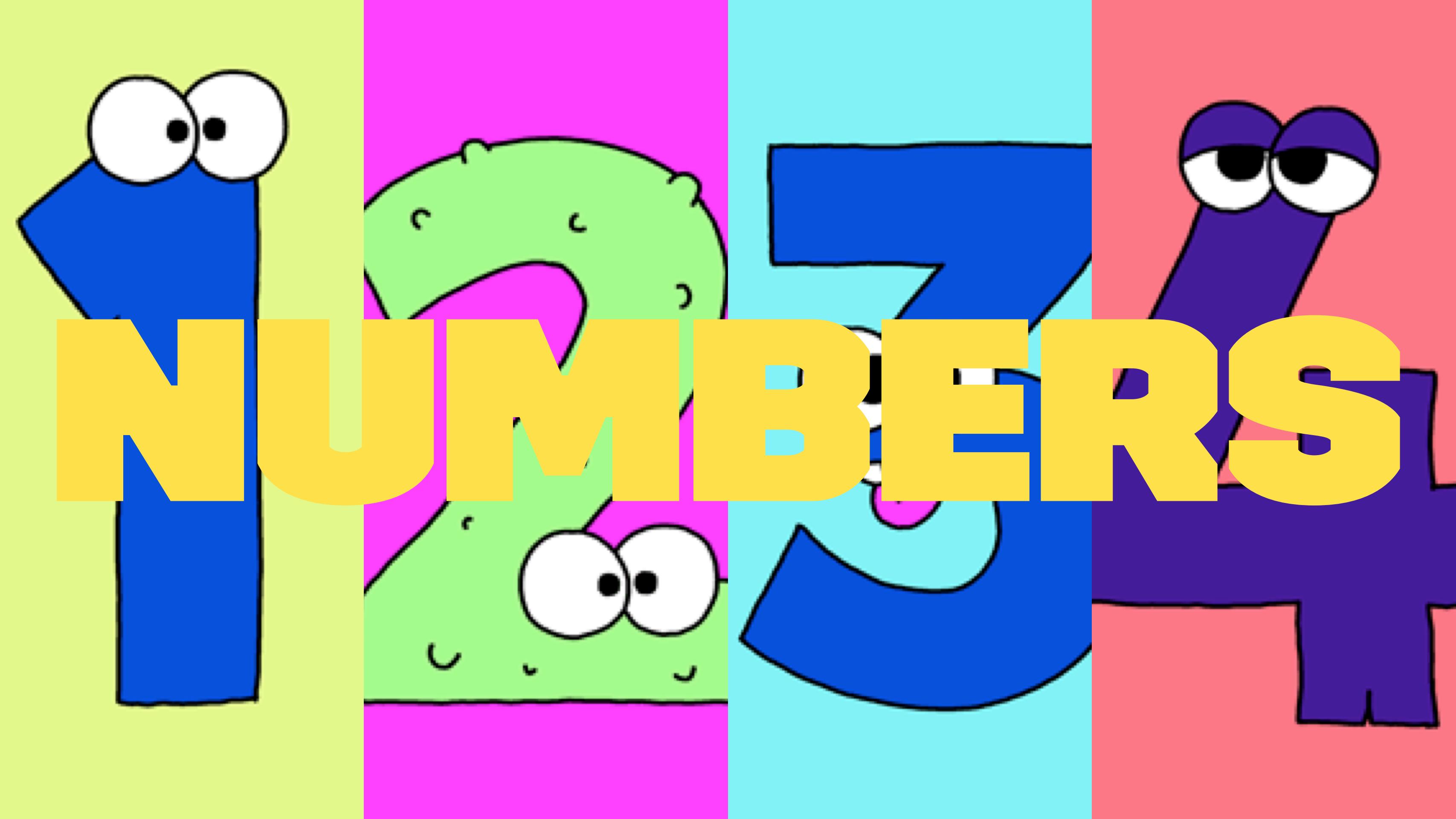
EXCEPT

ONE = 1

But, we can fix this



NUMBERS





Alonzo Church figured this
out for us

CHURCH NUMERALS

VI. VII. VIII.
IX. X. C. D. L. M.

CHURCH NUMERALS

CHURCH NUMERALS

» Just another way to represent positive integers

CHURCH NUMERALS

- » Just another way to represent positive integers
- » Think "Roman Numerals" but with functions

CHURCH NUMERALS

- » Just another way to represent positive integers
- » Think "Roman Numerals" but with functions
- » Work by applying the same function over and over

A number n is defined as the function f applied n times to a based value of x

$0 = x$

$1 = f(x)$

$2 = f(f(x))$

$3 = f(f(f(x)))$

...

$n = f(f(f(\dots n \text{ times } \dots(x))))$

```
ZERO = lambda f: lambda x: x
```

```
ONE = lambda f: lambda x: f(x)
```

```
TWO = lambda f: lambda x: f(f(x))
```

CONVERSION

```
Two(lambda x: x + 1)(0) # => 2
```

```
THREE(lambda: x * 2)(1) # => 8
```

ADDITION

So let's build this up through a few simple cases

SIMPLEST CASE

ADDING O AKA IDENTITY

```
IDENTITY = lambda n: lambda f: lambda x: n(f)(x)
```

```
IDENTITY = lambda n: lambda f: lambda x: n(f)(x)
```

» Take in a number n and return a function that takes in a f and x and then passes those into the number n

```
IDENTITY = lambda n: lambda f: lambda x: n(f)(x)
```

- » Take in a number n and return a function that takes in a f and x and then passes those into the number n
- » We can think of any function that takes in a f and x as a number

SIMPLE CASE

**ADD 1
AKA SUCCESSOR**

Remember what how we define a number

A number n is defined as the function f applied n times to a based value of x

So adding one is just calling f one more time

```
SUCC = lambda n: lambda f: lambda x: f(n(f)(x))
```

```
SUCC = lambda n: lambda f: lambda x: f(n(f)(x))
```

» Take in a number n and return another number

» lambda f: lambda x:

```
SUCC = lambda n: lambda f: lambda x: f(n(f)(x))
```

» Take in a number n and return another number

» lambda f: lambda x:

» Apply f one more time to number n

```
TWO = lambda f: lambda x: f(f(x))
```

```
SUCC = lambda n: lambda f: lambda x: f(n(f)(x))
```

```
THREE = SUCC(TWO) # => f(f(f(n)))
```

ADDITION

Remember what how we define a number

A number n is defined as the function f applied n times to a based value of x

$$m + n = m(\text{SUCC})(n)$$

We apply add 1 m times to n

$$\text{ADD} = \text{lambda } n: \text{lambda } m: n(\text{SUCC})(m)$$

We're also going to need predecessor aka SUB_1

```
PRED = lambda n:  
    lambda f: lambda x:  
        n(lambda g: lambda h: h(g(f)))  
        (lambda u: x)(lambda u: u)
```

This applies f one less time.

It's a little too confusing to explain.

```
MULT = (
    lambda n: lambda m: n(lambda x:
                            ADD(x)(m))) (ZERO)
)
```

AND THAT'S NUMBERS

That will be on the quiz

That will be on the quiz



Another data type

BOOLEANS

So what are booleans?

A close-up photograph of a person's hand emerging from a dark red sleeve. The hand is holding a small, ornate golden key with a decorative head. The background is a vibrant, abstract composition of various colors including blue, green, orange, and yellow, creating a dreamlike or artistic atmosphere.

**BOOLEANS = CHOICE
ON THE ONE
HAND...**

```
NIL = lambda x: x
TRUE = lambda t_func: lambda f_func: t_func(NIL)
FALSE = lambda t_func: lambda f_func: f_func(NIL)

IF = lambda cond: lambda t_func: lambda f_func:
    cond(t_func)(f_func)

IS_ZERO = lambda n: n(lambda x: FALSE)(TRUE)
```



NOW WE HAVE ALL THE
PIECES TO DO THIS

```
NULL = lambda x: x
TRUE = lambda t: lambda f: t(NULL)
FALSE = lambda t: lambda f: f(NULL)
IF = lambda cond: lambda t: lambda f: cond(t)(f)

ZERO = lambda f: lambda x: x
ADD1 = lambda n: (lambda f: lambda x: f(n (f)(x)))
ADD = lambda n: lambda m: n(ADD1)(m)
ONE = ADD1(ZERO)
IS_ZERO = lambda n: n(lambda x: FALSE)(TRUE)
SUB1 = (
  lambda n:
    lambda f:
      lambda x: n (lambda g: lambda h: h(g(f)))
        (lambda u: x)
        (lambda u: u))
)
MULT = (
  lambda n: lambda m: n(lambda x:
    ADD(x)(m)) (ZERO)
)
SIX = ADD1(ADD1(ADD1(ADD1(ADD1(ZERO)))))
```

```
FACT = (
    lambda myself: (
        lambda n: (
            IF(
                IS_ZERO(n)
            )(
                lambda _: ONE
            )(
                lambda _: MULT(n)(myself(myself)(SUB1(n)))
            )
        )
    )
)

print(FACT(FACT)(SIX))
```

<function __main__.<lambda>.<locals>.<lambda>>

Cool it works

```
print(FACT(FACT)(SIX)(lambda x: x + 1)(0))
```



```
def fact(n):  
    if n == 0:  
        return 1  
    else:  
        return n * fact(n-1)  
  
print(fact(6))
```

```
NULL = lambda x: x
TRUE = lambda t: lambda f: t(NULL)
FALSE = lambda t: lambda f: f(NULL)
IF = lambda cond: lambda t: lambda f: cond(t)(f)

ZERO = lambda f: lambda x: x
ADD1 = lambda n: (lambda f: lambda x: f(n (f)(x)))
ADD = lambda n: lambda m: n(ADD1)(m)
ONE = ADD1(ZERO)
IS_ZERO = lambda n: n(lambda x: FALSE)(TRUE)
SUB1 = (
    lambda n:
        lambda f:
            lambda x: n (lambda g: lambda h: h(g(f)))
                (lambda u: x)
                (lambda u: u))
)
MULT = (
    lambda n: lambda m: n(lambda x:
        ADD(x)(m)) (ZERO)
)
SIX = ADD1(ADD1(ADD1(ADD1(ADD1(ADD1(ZERO))))))

FACT = (
    lambda myself: (
        lambda n: (
            IF(
                IS_ZERO(n)
            )(
                lambda _: ONE
            )(
                lambda _: MULT(n)(myself(myself)(SUB1(n)))
            )
        )
    )
)
print(FACT(FACT)(SIX))
```

So we're done

EXCEPT

```
NULL = lambda x: x
TRUE = lambda t: lambda f: t(NULL)
FALSE = lambda t: lambda f: f(NULL)
IF = lambda cond: lambda t: lambda f: cond(t)(f)
```

```
ZERO = lambda f: lambda x: x
ADD1 = lambda n: (lambda f: lambda x: f(n (f)(x)))
ADD = lambda n: lambda m: n(ADD1)(m)
```

```
ONE = ADD1(ZERO)
IS_ZERO = lambda n: n(lambda x: FALSE)(TRUE)
```

```
SUB1 = (
  lambda n:
    lambda f:
      lambda x: n (lambda g: lambda h: h(g(f)))
        (lambda u: x)
        (lambda u: u))
```

```
)
MULT = (
  lambda n: lambda m: n(lambda x:
    ADD(x)(m)) (ZERO)
)
```

```
SIX = ADD1(ADD1(ADD1(ADD1(ADD1(ZERO)))))
```

```
FACT = (
```

A photograph of a man in a dark suit and tie standing in a server room. He is pointing his right index finger towards another man who is partially visible in the foreground, looking up at him. The background shows rows of server racks and computer monitors. The man in the foreground has a serious expression. The overall lighting is somewhat dim, typical of a server room.

But, we can fix this

I'm going to single-handedly fix the internet!

```
NULL = lambda x: x
TRUE = lambda t: lambda f: t(NULL)
FALSE = lambda t: lambda f: f(NULL)
IF = lambda cond: lambda t: lambda f: cond(t)(f)
```

```
ZERO = lambda f: lambda x: x
ADD1 = lambda n: (lambda f: lambda x: f(n (f)(x)))
ADD = lambda n: lambda m: n(ADD1)(m)
```

```
ONE = ADD1(ZERO)
IS_ZERO = lambda n: n(lambda x: FALSE)(TRUE)
```

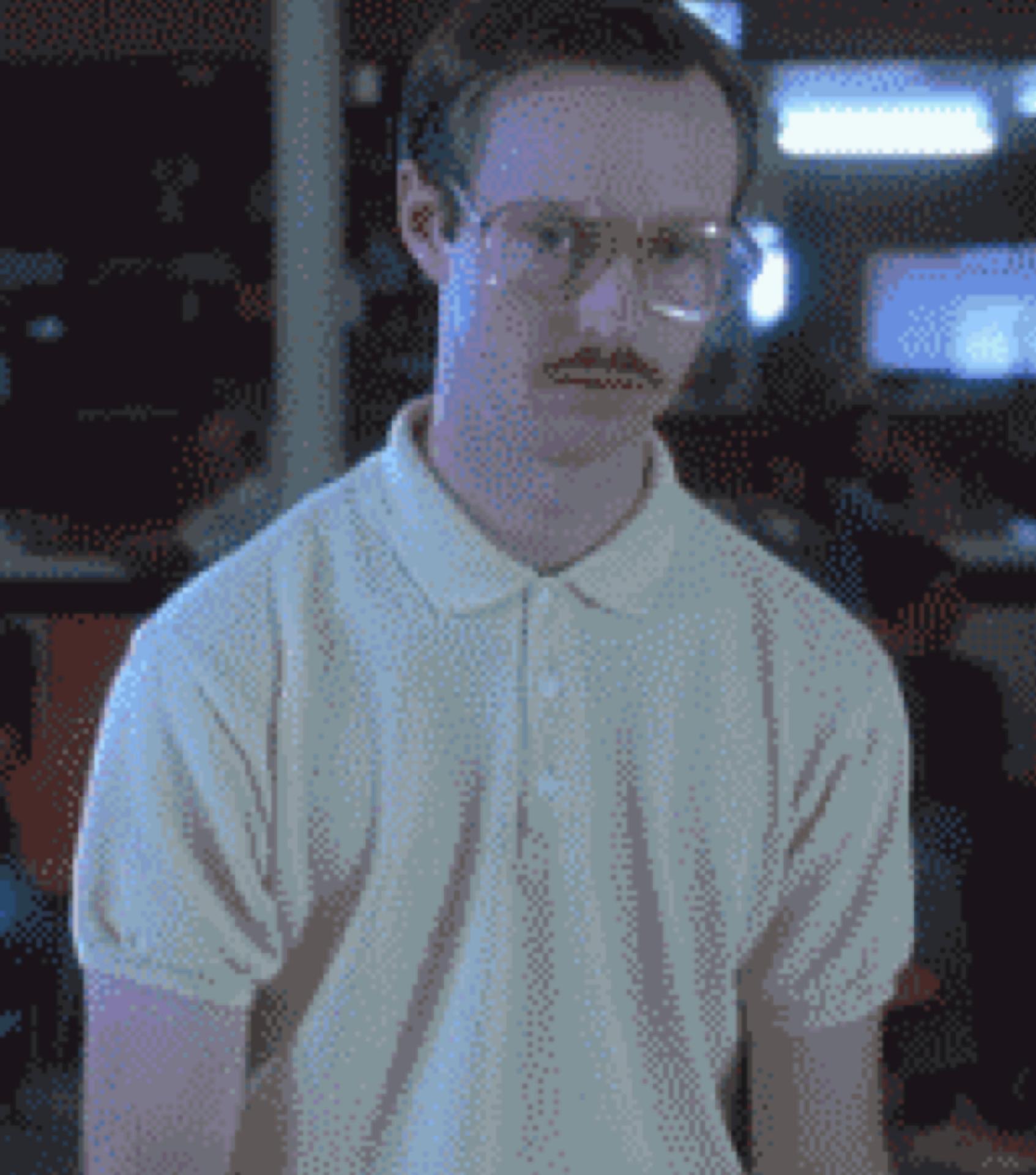
```
SUB1 = (
  lambda n:
    lambda f:
      lambda x: n (lambda g: lambda h: h(g(f)))
        (lambda u: x)
        (lambda u: u))
```

```
)
MULT = (
  lambda n: lambda m: n(lambda x:
    ADD(x)(m)) (ZERO)
)
```

```
SIX = ADD1(ADD1(ADD1(ADD1(ADD1(ZERO)))))
```

```
FACT = (
```

```
print(  
    (lambda myself: (lambda n: ((lambda cond: lambda t: lambda f: cond(t)(f))((lambda n: n(lambda x: lambda t: lambda f: f(lambda x:  
x))(lambda t: lambda f: t(lambda x: x))(n))(lambda _: (lambda n: (lambda f: lambda x: f(n (f)(x))))(lambda f: lambda x:  
x))(lambda _: (lambda n: lambda m: n(lambda x:(lambda n: lambda m: n(lambda n: (lambda f: lambda x: f(n (f)(x))))(m))(x)(m))  
    (lambda f: lambda x: x))(n)(myself(myself)((((lambda n:lambda f:lambda x: n (lambda g: lambda h: h(g(f)))(lambda u: x)(lambda u:  
u)))(n))))))(lambda myself: (lambda n: ((lambda cond: lambda t: lambda f: cond(t)(f))((lambda n: n(lambda x: lambda t: lambda  
f: f(lambda x: x))(lambda t: lambda f: t(lambda x: x))(n))(lambda _: (lambda n: (lambda f: lambda x: f(n (f)(x))))(lambda f:  
lambda x: x))(lambda _: (lambda n: lambda m: n(lambda x:(lambda n: lambda m: n(lambda n: (lambda f: lambda x: f(n  
(f)(x))))(m))(x)(m)) (lambda f: lambda x: x))(n)(myself(myself)((((lambda n:lambda f:lambda x: n (lambda g: lambda h:  
h(g(f)))(lambda u: x)(lambda u: u)))(n)))))( (lambda n: (lambda f: lambda x: f(n (f)(x))))((lambda n: (lambda f: lambda  
x: f(n (f)(x))))((lambda n: (lambda f: lambda x: f(n (f)(x))))((lambda n: (lambda f: lambda x: f(n (f)(x))))((lambda n:  
(lambda f: lambda x: f(n (f)(x))))((lambda n: (lambda f: lambda x: f(n (f)(x))))(lambda f: lambda x: x)))))))  
    (lambda x: x + 1)(0)  
)
```



720

“SO WHY THE FK
WOULD YOU DO THIS?”**

You, the audience member

WHYYYY

1. IT'S FUN

2. IT GIVES PERSPECTIVE

Like isn't it cool how functions can represent the basic building blocks of programming

3. THIS IS WHERE FUNCTIONAL PROGRAMMING STEMS FROM

4. A SIMPLE ALTERNATIVE TO TURING MACHINES

**THANKS
A BUNCH!**





Any questions?



